

Screen Shots:
Various



Amstrad



Amstrad



Our hero, a seasoned veteran of many space wars is on the scene again. This time to save the Dragon land which is occupied by barbaric and evil creatures and controlled by supernatural phenomena.

Notre héros, un vétéran chevronné des guerres interplanétaires, est de retour. Cette fois, il doit sauver la terre du Dragon qui a été envahie par des créatures barbares et malveillantes et est contrôlée par un phénomène surnaturel.

Nuestro héroe, un veterano fogueado en más de mil batallas espaciales, vuelve de nuevo a la lucha. Esta vez para salvar la Tierra de Dragon, ocupada por criaturas bárbaras y malvadas y controlada por fenómenos sobrenaturales.

Unser Held, ein routinierter Haudegen aus unzähligen Kämpfen im All tritt wieder in Aktion. Diesmal zur Befreiung des Drachen-landes, das in die Hände von barbarischen bösen Kreaturen gefallen ist und nun von übernatürlichen Phänomenen beherrscht wird.

Il nostro eroe, un veterano di molte guerre stellari, è nuovamente di scena. Questa volta deve salvare il paese del Dragone (The Dragon Land), occupato da creature barbare e malvagie ed in balia di fenomeni soprannaturali.

Amstrad	464/6128/+ Cass/K7
Amstrad	464/6128/+ Disk
Spectrum	48/128/+ Cassette
Commodore	64/128 Cassette
Commodore	64/128 Disk

SPACE HARRIER

Title Code
156



ED05

SPACE HARRIER

LOADING INSTRUCTIONS

Spectrum	LOAD""
Commodore 64 (Cass)	SHIFT & RUN/STOP
Commodore 64 (Disc)	LOAD""",8,1
Amstrad (Cass)	CONTROL & ENTER
Amstrad (Disc)	RUN"menu"ON SIDE A - DISC 1 ONLY

PLAYING INSTRUCTIONS

Spectrum & Amstrad/Schneider

Joystick or redifinable keys
Pause - redefinable key

Commodore 64

Joystick only	
Move and Fire	- Joystick Port 2
Pause	- Spacebar

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SPACE HARRIER

INSTRUCTIONS DE CHARGEMENT

Spectrum	LOAD""
Commodore 64 (Cass)	SHIFT & RUN/STOP
Commodore 64 (Disq)	LOAD""",8,1
Amstrad (Cass)	CONTROL & ENTER
Amstrad (Disq)	RUN"menu" SUR COTE A - DISQ 1 SEULEMENT

INSTRUCTIONS DE JEU

Spectrum & Amstrad/Schneider

Manette de jeux, ou clavier redéfinissable
Suspension - Touche définissable

Commodore 64

Manette de jeux seulement	
Pour se déplacer et	
Tirer	- Manette de jeux au port 2
Pause	- Barre d'espacement

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SPACE HARRIER

LADEANLEITUNG

Spectrum (Cass)	LOAD""
Commodore 64 (Kase)	SHIFT & RUN/STOP
Commodore 64 (Disk)	LOAD""",8,1
Amstrad (Kase)	CONTROL & ENTER
Amstrad (Disk)	RUN"menu" AUF SEITE A - NUR DISK 1

SPIELSTEUERUNG

Spectrum & Amstrad/Schneider

Joystick oder definierbare Tasten
Pause - Definierbare Taste

Commodore 64

Nur mit Joystick	
Steuern und Feuer	- Joystick in port 2
Pause	- Leertaste

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SPACE HARRIER

ISTRUZIONI DI CARICAMENTO

Spectrum (Cass)	LOAD"" nel modo 48K
Commodore 64 (Cass) Premere	RUN/STOP + SHIFT
Commodore 64 (Disc)	LOAD""",8,1
Amstrad (Cass) Premere	CONTROL & ENTER
Amstrad (Disc)	RUN"menu" SUL LATO A - SOLAMENTE DISC 1

ISTRUZIONI DI GIOCO

Spectrum & Amstrad/Schneider

Tastiera o Joystick
Joystick
Pausa - tasto ridefinibile

Commodore 64

Solamente joystick	
Per spostarsi o fare fuoco	- Joystick nella porta d'accesso 2
Pausa	- Tasto ridefinibile

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SPACE HARRIER

INSTRUCCIONES DE CARGA

Spectrum	LOAD""
Commodore 64	MAYUSCULA y RUN/STOP
Commodore 64 (disco)	LOAD """,8,1
Amstrad (cassette)	CONTROL y ENTER
Amstrad (disco)	RUN "menu" - SOLO CARA A - DISCO 1

INSTRUCCIONES DE JUEGO

Spectrum y Amstrad/Schneider

Joystick o teclas redefinibles
Pausa - tecla redefinible

Commodore 64

Sólo joystick	
Movimiento y disparo	- Joystick, puerta 2
Pausa	- Barra espaciadora

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